

Acceleration

- Issues

- ◆ Energy spread to storage ring
- ◆ Beam loading
- ◆ Energy spread in arcs
- ◆ Transverse acceptance
- ◆ Transverse beam blowup

- Plans

- ◆ 200 MHz racetrack RLA base design (JLab)
- ◆ Analyze advantages, realism, of other ideas
 - ★ Dogbone
 - ★ 400 MHz
 - ★ FFAG:
 - Isochronous
 - Non-isochronous

Generic Acceleration

- Parameter optimization

- ◆ Plots versus turn number

- ★ Arc cost linear in energy acceptance
 - ★ Arc costs increase with turns
 - ★ Linac costs decrease with turns
 - ★ Linac costs decrease with frequency

f MHz	n	ΔE MeV	η/B T^{-1}	Δx cm	Cost
200	8	180	0.0474	2.9	185
200	6	273	0.0068	0.6	217
400	5	338	0.0137	1.5	203

- ◆ Results

- ★ Higher frequency better for fewer turns
 - ★ Energy spread strongly affects cost
 - ★ Reducing M_{56} increases energy spread, cost
 - ★ Momentum compaction too high for 200 MHz
max η .
 - ★ Cost, energy spread increase with frequency for
max η .
 - ★ More turns for optimum at lower frequency,
energy spread
 - ★ Probable optimum: max η at lowest frequency
 - ★ Optimum not sharp

- ◆ Task: understand arc cost dependence

Beam Loading

- Max at 400 MHz
 - ◆ Gradient sag: 9% (18% energy)
 - ◆ Energy oscillation amplitude: 18 MeV
 - ★ Smooth approximation
 - ★ Probably worse in real life, factor of 2?
- Beam loading non-issue
- Simulate for convincing results

Baseline Scheme Issues

- Maximize M_{56} for minimum energy spread
 - ◆ Try further off-crest?
- Transverse acceptance/blowup
 - ◆ Full nonlinear simulation in standard code (COSY?)
- Get dependence of arc cost on energy spread
 - ◆ Performance also
- Fast longitudinal rotation
- Full optimization

Alternative Scheme Plans

- Dogbone
 - ◆ Produce system design, compare to racetrack (Me, Carol)
- Isochronous FFAG
 - ◆ Multi-frequency scheme (loading, length): Palmer
 - ◆ Analyze, simulate for effects (me)
 - ◆ Arc design (Carol)
- Non-isochronous FFAG
 - ◆ Frequency shifting schemes
 - ★ Ferrite (Zhao,?): most promising?
 - ★ Piezo
 - ★ PIN diode

RF Power

- 200 MHz needed in two places
 - ◆ Acceleration
 - ★ Small amount of power
 - ★ 2 ms pulse length
 - ◆ Cooling
 - ★ Vast majority of power
 - ★ Major contributor to cost
 - ★ 200 μ s pulse length
 - ◆ Screams for pulse compression
 - ★ Large cavity size
- Non-uniform pulse pattern
 - ◆ Average rep rate is 15 Hz
 - ◆ Local rep rate is 60 Hz
 - ◆ Source cost may be determined by local rep rate
 - ★ Heating
 - ★ Electron/ion clearing
- Consider various types
 - ◆ Klystrons (most likely)
 - ◆ Tetrodes (reliability)
 - ◆ Magnetrons (???)